IN PRACTICE

**COLOR NEGATIVE**
- yellow layer, sensitive to blue
- magenta layer, sensitive to green
- cyan layer, sensitive to red

**COLOR POSITIVE**
- yellow layer, sensitive to blue
- magenta layer, sensitive to green
- cyan layer, sensitive to red

**PRINTING**
- additive lantern → (one or the other)
- subtractive lantern →

**Additive Lantern**
- too red!
  - raise the red number (density ↑)
  - lower green and blue numbers (density ↓)
  - add yellow + magenta filters (density ↓)

- too green!
  - raise the green number (density ↑)
  - lower red and blue numbers (density ↓)
  - add yellow + cyan filters (density ↓)

- too blue!
  - raise the blue number (density ↑)
  - lower red and green numbers (density ↓)
  - add magenta + cyan filters (density ↓)

**Subtractive Lantern**
- too cyan!
  - lower the red number (density ↓)
  - raise green and blue numbers (density ↑)
  - add cyan filters (density ↓)

- too magenta!
  - lower the green number (density ↓)
  - raise red and blue numbers (density ↑)
  - add magenta filters (density ↓)

- too yellow!
  - lower the blue number (density ↓)
  - raise red and green numbers (density ↑)
  - add yellow filters (density ↓)